

Job title Localisation Project Manager - Games Industry

Location Barcelona, Spain

Contract type Permanent

About Alpha

Alpha has been at the forefront of the translation, localization and now globalization industries since 1987, and is now a Global Top 10 Localization Provider. We've built an in-house production model for the world's most demanding companies.

Alpha is a warm, lively and welcoming firm with over thirty nationalities represented in its eighteen offices. Every individual adds their own personality to our culture, and allows us to paint a bright, vivid and multi-faceted picture of the world, in micro, in each place. In the end, being part of the team is about more than work. We have activities ranging from summer paint-ball to cookery contests; book exchange to film watching, taking place across all our thirteen countries.

The global client list currently counts more than 1000 companies and covers a number of verticals:

- Games and Media
- IT/Software/Online
- Automotive
- Luxury and Branded goods
- FMCG and Durables
- Complex Manufacturing/Engineering.

The position

Alpha Games in Barcelona are currently looking to hire a mid-level to senior Localisation Project Manager.

Solid experience with CAT tools and LQA management required. Experience in the games industry and localisation of video games, trade card games, AAA/MMORPG titles is a must.

Starting date ASAP.

Alpha

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Main tasks

- Communication: Independently manage localisation projects, day to day communication with clients and internal and external localisation teams
- Scheduling: Manage localisation schedules and project milestones
- Production: Allocate assets to production teams and provide pro-active support, removing project blockers
- Coordination: be the bridge between internal and external teams, games experts, language leads, engineers, QA testers, audio recording studios and clients
- Finance: Manage and track budgets, margins, purchase orders and invoices
- Reporting: Report key data and escalations to Alpha Games Program Manager

Key requirements

- 3+ years of experience in localisation project management, preferably in linguistic QA
- Knowledge of CAT tools, ideally MemoQ, Trados Studio and WorldServer
- Used to working with diverse, multicultural teams (internal and external/remote)
- Previous experience working with video game publishing house or specialised localisation service provider
- Experience in games releases (localisation) a major plus
- Great project management skills
- Excellent communication skills
- Fluent in English
- Client facing experience
- Capability to work under pressure in a dynamic working environment
- Stress resistant
- Positive 'can do' attitude
- Multitasking and ability to prioritise
- Pro-active problem solver
- Quality and Service oriented
- Team player, fast learner
- Passionate about localisation and games

What we offer

- Spacious office in central Barcelona location
- International atmosphere
- Casual working environment
- Team spirit and a large team of geeky gamers

How to apply

- You must have legal right to work in the EU or be eligible to apply for a working visa.
- Please send your CV and covering letter to gamesjobs@thisisalpha.com
- Specify reference code: **GAMES.PM.Nov2019**

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